Costume Construction (BFA)

This program is offered by the Leigh Gerdine College of Fine Arts/Conservatory of Theatre Arts, and is only available at the St. Louis home campus.

Program Description
It is our mission to train our future colleagues to become visionaries, creators and leaders in the next generation of American professional theatre.

Learning Outcomes
At the end of their training, students will demonstrate an effective production process that integrates their abilities to:

• Work collaboratively and display strong social skills.
• Analyze a play comprehensively.
• Implement strong research skills.
• Organize and supervise a construction team.
• Recognize trends in theatre history and visual styles.
• Master skills in design presentation and development.
• Organize a construction process.
• Solve problems creatively.
• Master skills in layout and construction.
• Address the needs of performers and directors.
• Execute a design successfully.
• Work within a team of costume construction specialists through the production process, with attention to wardrobe run, tailoring, draping, pattern drafting, millinery, fabric modification, crafts, budget and time management.

Special Requirements
Only courses completed with a grade of C- or above will count toward fulfilling the specific requirements of the major.

Auditions/interviews are required for all students planning to major in theatre at Webster University. Auditions/interviews are held each year during the spring semester for entrance into the following fall session. Both on-campus and off-campus audition sites are available to prospective theatre students. No video auditions are accepted.

Degree Requirements
• 95 required credit hours
• Applicable University Global Citizenship Program hours, with accommodations for theatre BFAs
• Electives

Global Citizenship Program for Theatre BFAs
• FRSH 1200 First Year Seminar
• 3 credit hours from courses designated ‘Roots of Cultures’ (THEA 2030, THEA 2040, THEA 2050 or MUTH 1030 can fulfill GCP and major requirements simultaneously)
• 3 credit hours from courses designated ‘Social Systems & Human Behavior’ or ‘Global Understanding’
• 3 credit hours from courses designated ‘Physical & Natural World’ or ‘Quantitative Literacy’ (SCIN 1410 can fulfill GCP and major requirements simultaneously)
• KEYS 4XXX Global Keystone Seminar

NOTE: Except where specified otherwise, the above courses must not also satisfy major requirements. GCP skills requirements are fulfilled through Conservatory instruction. ‘Arts Appreciation’ is satisfied in meeting the requirements for the major.

Required Courses
• CONS 1010, CONS 1020, CONS 2010, CONS 2020, CONS 3010, CONS 3020, CONS 4010, CONS 4020 (the Conservatory sequence or its equivalent) (72 hours)
• ART 1110 Introduction to Drawing (3 hours)
• ART 1120 Principles of Drawing (3 hours)
• ART 1130 Figure Drawing for Theatre Majors (2 hours)
• DESN 1210 Design Concepts (3 hours)
• DESN 1220 Design: 3-D (3 hours)
• THEA 2030 History of Theatre: Greeks to Elizabethan (3 hours)
• THEA 2040 History of Theatre: Restoration to 1915 (3 hours)
• THEA 2050 History of Theatre: 1915 to Present (3 hours)

Recommended Elective:
• DANC 1560 Costume Construction for Dance (3 hours)