

Final Cut Pro Workshop – Syllabus

Day 1

-BASIC TOUR AND LAYOUT-----

Interface Layout

Video Clip – Interface Layout

Browser Window – Holds and organizes projects, sequences, and media assets.

Viewer Window – Allows you to view and prepare clips for the Timeline.

Canvas & Timeline Windows – Provide content-based and time-based (linear) views of your project.

Tool Palette - Graphical representation of all tools used for compositing or editing.

Audio Level Window – Mixed down audio level

Mac OSX Dock

Arranging Window Layout

-SETUP-----

User Preferences

Video Clip – User Preferences

General

Labels

Timeline Options

Render Control

Audio Outputs

System Settings

Video Clip – Systems

Scratch Disks

Memory & Playback Control

External Editors

Effect Handling

Audio/Video Settings

Video Clip – User Preferences

Summary

Sequence Presets

Capture Presets

Device Control Presets

A/V Devices

-CAPTURING MEDIA-----

Tour of Log and Capture

Video Clip – Log & Capture Tour

Log & Capture Window

Logging

Capture Settings

Clip Settings

Waveform – Vectorscope

Logging Clips

Video Clip – Logging

Reel (tape) naming

Log Notes (searchable keywords)

Capturing

Video Clip – Capturing

Capture Now

Capture Clip

Batch Capture – Log Clip

Logging Bi

Day 2

-BASIC EDITING-----

Basic Editing

Video Clip – Basic Editing

Marking In and Out Points

Getting Clip Into Timeline

Creating Overwrite Edits

Creating Split Edits

Trimming Tools

Video Clip – Trimming Tools

Roll/Ripple Edit

Ripple Tool – Moves an edit point and ripples the adjacent clip to fill the gap created.

Roll Tool – Moves two adjacent edit points simultaneously.

Slip/Slide Edit

Slip Tool – Maintains the durations of a clip while slipping its in and out points. Content within the clip changes.

Slide Tool – Maintains the duration of a clip while sliding the adjacent clips' in and out points. Content of adjacent clips change.

Trim Edit Window

Video Clip – Trim Edit Window

Timeline

Video Clip – Timeline

Introduction

New Sync Controls

Merging Audio & Video

Day 3

-COMPOSITING & ANIMATION-----

Basic Compositing

Video Clip – Compositing

Basic Composition

Titling with FCP

Video Clip – Titling

Titling

Adding a transition to title

Using Title Crawl

Transition Effects

Video Clip – Transitions

Adding transitions

-WORKFLOW & OUTPUT-----

Workflow Scenarios

Video Clip – Workflows

Film-Film, Film-Video, Video-Film, Video-Video

Video Clip – Print to Tape

Printing to Tape – Exporting to QuickTime